

Amendments to the Specification

Page 5, lines 23 - 31.

When an attachable item 14 is "caught" by the host structure 12, the toy 10 can announce to the child what has been caught (e.g., gold fish, octopus, shark, etc.). Additionally or alternatively, a variety of theme sets can be developed. For example, the toy 10 can announce the color of the fish, the numeral printed on the fish, or any other feature. Depending upon the age of the child, the toy 10 could add the number of "fish" caught, add or subtract the numerals printed on the fish or do other simple math. Moreover, the toy 10 can have different modes of operation so as to accommodate children of different ages (see mode switch 48 in Figure 2), whereby the toy 10 would be a "grow-with" toy.